

Java Sockets

Network Programming with Java

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Überblick

- TCP-Kommunikation
- UDP-Kommunikation
- Klasse Socket
- Klasse ServerSocket
- Klasse DatagramPacket
- Klasse DatagramSocket

TCP-Kommunikation

	Client	Server
Klasse	Socket	ServerSocket
Socket öffnen	Konstruktor	Konstruktor
Socket benennen	--	--
Socket verbinden	--	accept()
Daten senden, empfangen	getInputStream() / getOutputStream()	getInputStream() / getOutputStream()
Socket schließen	close()	close()

UDP-Kommunikation

	Client	Server
Klasse	DatagramSocket, DatagramPacket	DatagramSocket, DatagramPacket
Socket öffnen	Konstruktor	Konstruktor
Socket benennen	--	--
Socket verbinden	--	--
Daten senden, empf.	send() / receive()	send() / receive()
Socket schließen	close()	close()

Socket (1)

```
public Socket(InetAddress address, int port)
               throws IOException
```

Parameter:

- ◆ address - the IP address.
- ◆ port - the port number.

Throws:

- ◆ IOException - if an I/O error occurs when creating the socket.
- ◆ SecurityException - if a security manager exists and its check-Connect method doesn't allow the operation.

Socket (2)

```
public Socket(String host, int port)
    throws UnknownHostException,
           IOException
```

Parameters:

- ◆ host - the host name.
- ◆ port - the port number.

Throws:

- ◆ IOException - if an I/O error occurs when creating the socket.
- ◆ SecurityException - if a security manager exists and its checkConnect method doesn't allow the operation.

Example: `Socket s = new Socket(„www.fim.uni-linz.ac.at“, 80)`

Socket (3)

```
public Socket(String host, int port,  
              InetAddress lAddr, int lPort)  
    throws IOException
```

Parameters:

- ◆ host - the name of the remote host
- ◆ port - the remote port
- ◆ lAddr - the local address the socket is bound to
- ◆ lPort - the local port the socket is bound to

Throws:

- ◆ `SecurityException` - if a security manager exists and its `checkConnect` method doesn't allow the operation.

Method `getInputStream`

```
public InputStream getInputStream()  
                    throws IOException
```

Returns:

- ◆ an input stream for reading bytes from this socket.

Throws:

- ◆ `IOException` - if an I/O error occurs when creating the input stream.

Example:

```
BufferedReader sin = new BufferedReader(  
    new InputStreamReader(s.getInputStream()));  
zeile = sin.readLine();
```

Method `getOutputStream`

```
public OutputStream getOutputStream()  
                    throws IOException
```

Returns:

- ◆ an output stream for writing bytes to this socket.

Throws:

- ◆ `IOException` - if an I/O error occurs when creating the output stream.

Example:

```
PrintWriter sout = new  
    PrintWriter(s.getOutputStream(), true);  
sout.println(zeile);
```

Method close

```
public void close()  
           throws IOException
```

Throws:

- ◆ IOException - if an I/O error occurs when closing this socket.

ServerSocket (1)

```
public ServerSocket(int port)
    throws IOException
```

Parameters:

- ◆ port - the port number, or 0 to use any free port.

Throws:

- ◆ IOException - if an I/O error occurs when opening the socket.
- ◆ SecurityException - if a security manager exists and its checkListen method doesn't allow the operation.

Example:

```
ServerSocket s = new ServerSocket(80);
```

ServerSocket (2)

```
public ServerSocket(int port,  
                    int backlog)  
    throws IOException
```

Parameters:

- ◆ port - the specified port, or 0 to use any free port.
- ◆ backlog - the maximum length of the queue.

Throws:

- ◆ IOException - if an I/O error occurs when opening the socket.
- ◆ SecurityException - if a security manager exists and its checkListen method doesn't allow the operation.

Method accept

```
public Socket accept()  
            throws IOException
```

Throws:

- ◆ `IOException` - if an I/O error occurs when waiting for a connection.
- ◆ `SecurityException` - if a security manager exists and its `checkListen` method doesn't allow the operation.

Example:

```
ServerSocket ss = new ServerSocket(80);  
Socket s = ss.accept(); /* blocks until a  
                        connection is made */
```

DatagramPacket (1)

```
public DatagramPacket(byte[] buf,  
                      int length)
```

Parameters:

- ◆ buf - buffer for holding the incoming datagram.
- ◆ length - the number of bytes to read.

Example:

```
/* -- Packet for receiving data -- */  
p = new DatagramPacket(d, d.length);
```

DatagramPacket (2)

```
public DatagramPacket(byte[] buf,  
                      int length,  
                      InetAddress address,  
                      int port)
```

Parameters:

- ◆ buf - the packet data.
- ◆ length - the packet length.
- ◆ addr - the destination address.
- ◆ port - the destination port number.

Example:

```
p = new DatagramPacket(d, d.length, adr, port);
```

DatagramSocket (1)

```
public DatagramSocket()  
    throws SocketException
```

Throws:

- ◆ `SocketException` - if the socket could not be opened, or the socket could not bind to the specified local port.
- ◆ `SecurityException` - if a security manager exists and its `checkListen` method doesn't allow the operation.

Example:

```
s = new DatagramSocket();
```

DatagramSocket (2)

```
public DatagramSocket(int port)
    throws SocketException
```

Parameters:

- ◆ port - port to use.

Throws:

- ◆ SocketException - if the socket could not be opened, or the socket could not bind to the specified local port.
- ◆ SecurityException - if a security manager exists and its checkListen method doesn't allow the operation.

Example:

```
s = new DatagramSocket(1920);
```

Method send

```
public void send(DatagramPacket p)
               throws IOException
```

Parameters:

- ◆ p - the DatagramPacket to be sent.

Throws:

- ◆ IOException - if an I/O error occurs.
- ◆ SecurityException - if a security manager exists and its checkMulticast or checkConnect method doesn't allow the send.

Example: (assuming that d is a byte array)

```
s.send(new DatagramPacket(d, d.length, adr, port));
```

Method receive

```
public void receive(DatagramPacket p)
                throws IOException
```

Parameters:

- ◆ p - the DatagramPacket into which to place the incoming data.

Throws:

- ◆ IOException - if an I/O error occurs.

Example: (assuming that d is a byte array)

```
s = new DatagramSocket(PORT);
p = new DatagramPacket(d, d.length);
s.receive(p); s.close();
```